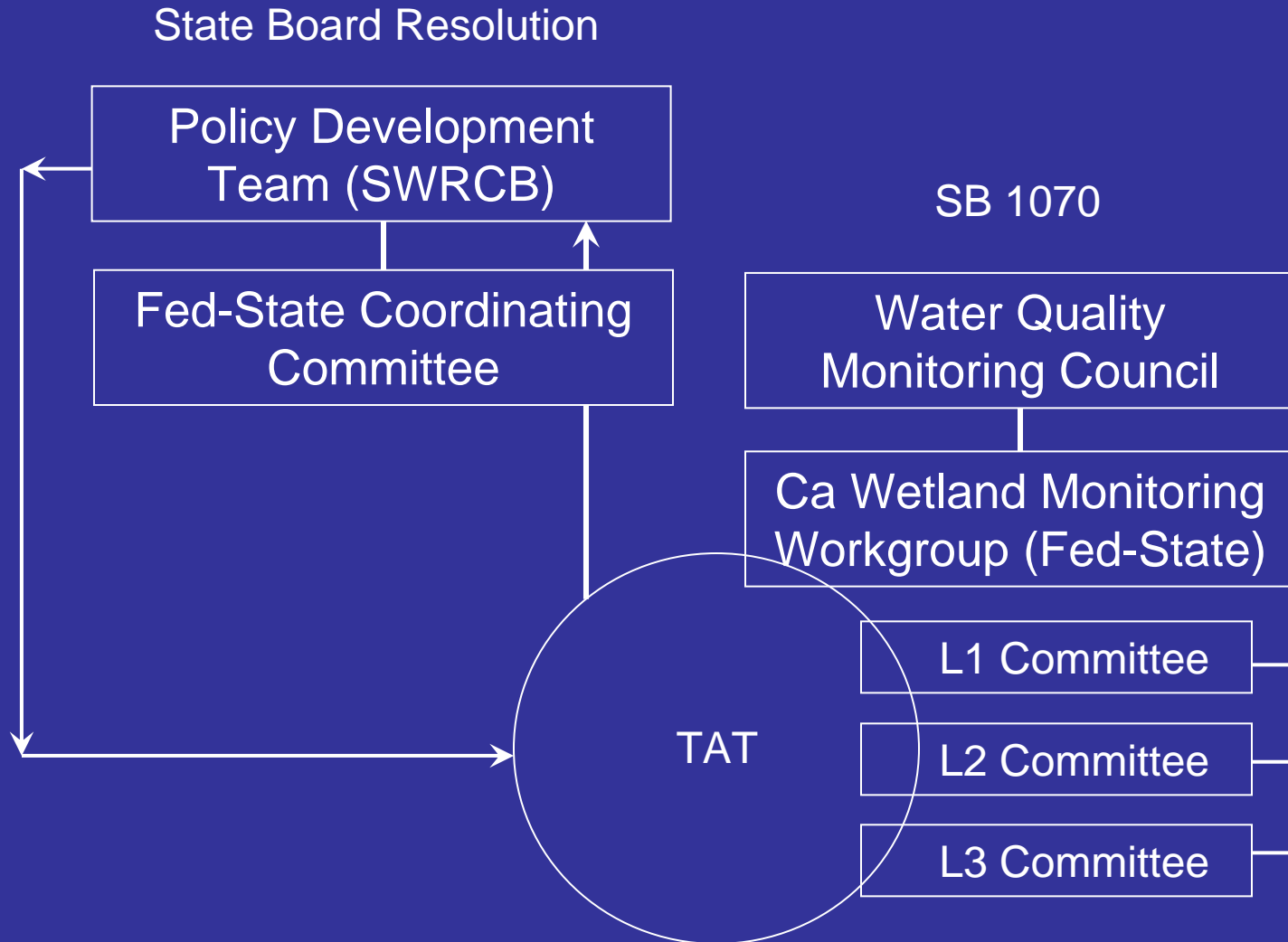
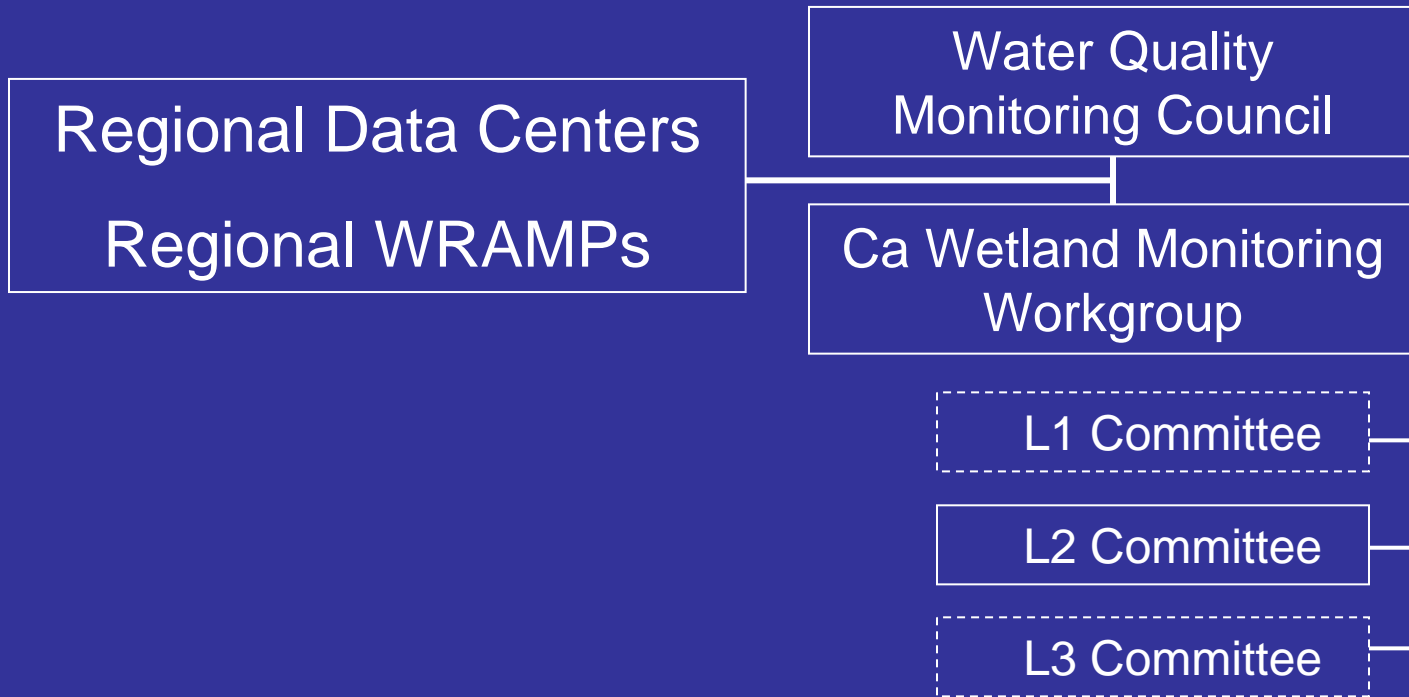


Science Support for Policy Development



Science Support for Policy Development

TAT Disbands after Policy Is Established



Wetlands Regional Monitoring Program (WRMP)

Landscape-level tools:
Map-based inventories
Landscape analysis

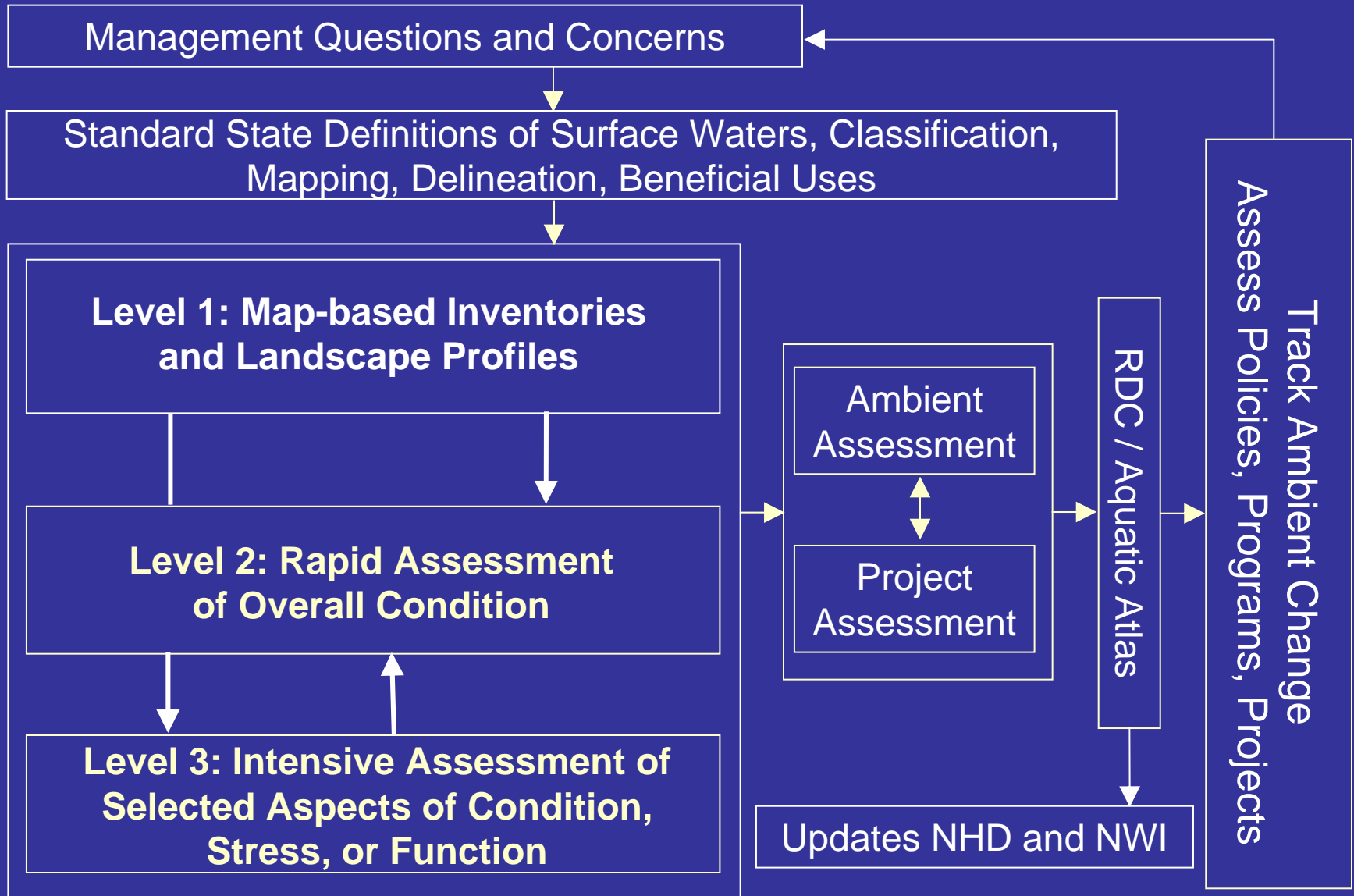


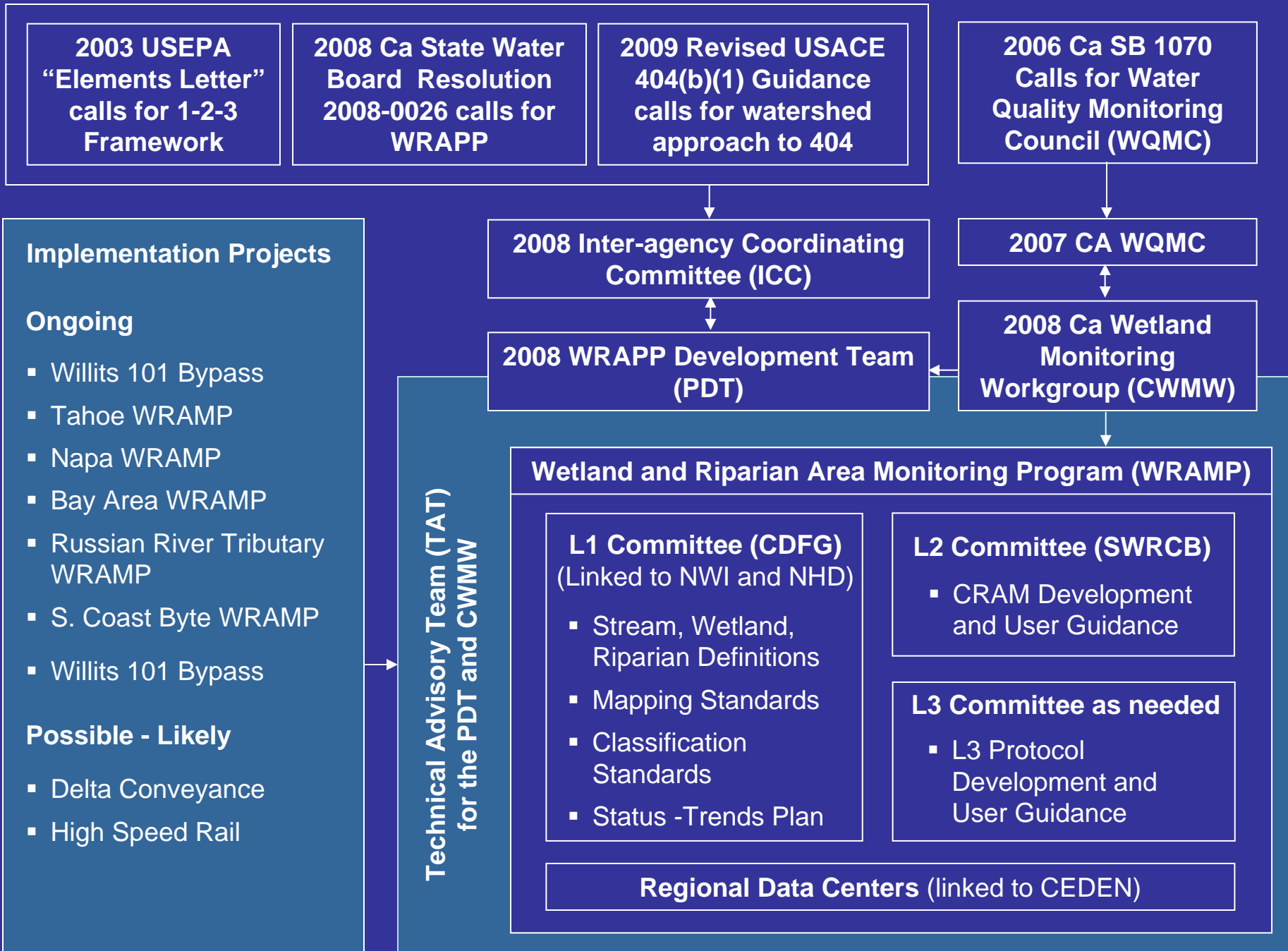
California Rapid
Assessment Method
(CRAM)



Geomorphic protocols
Riparian biosentinels

WRAMP Framework





Future of Tracker?

Data In (local)

Aquatic resources maps

Ambient sites

Project locations

Reference sites

Project/Permit Info
401/404/1600

CRAM

CRAM

L3 data
(Counts & Measurements
Photos & Video)

L3 data

A more integrated Portal

Info Out

Data & Info Out

- Answers to key questions
- Basic information
- Links and resources

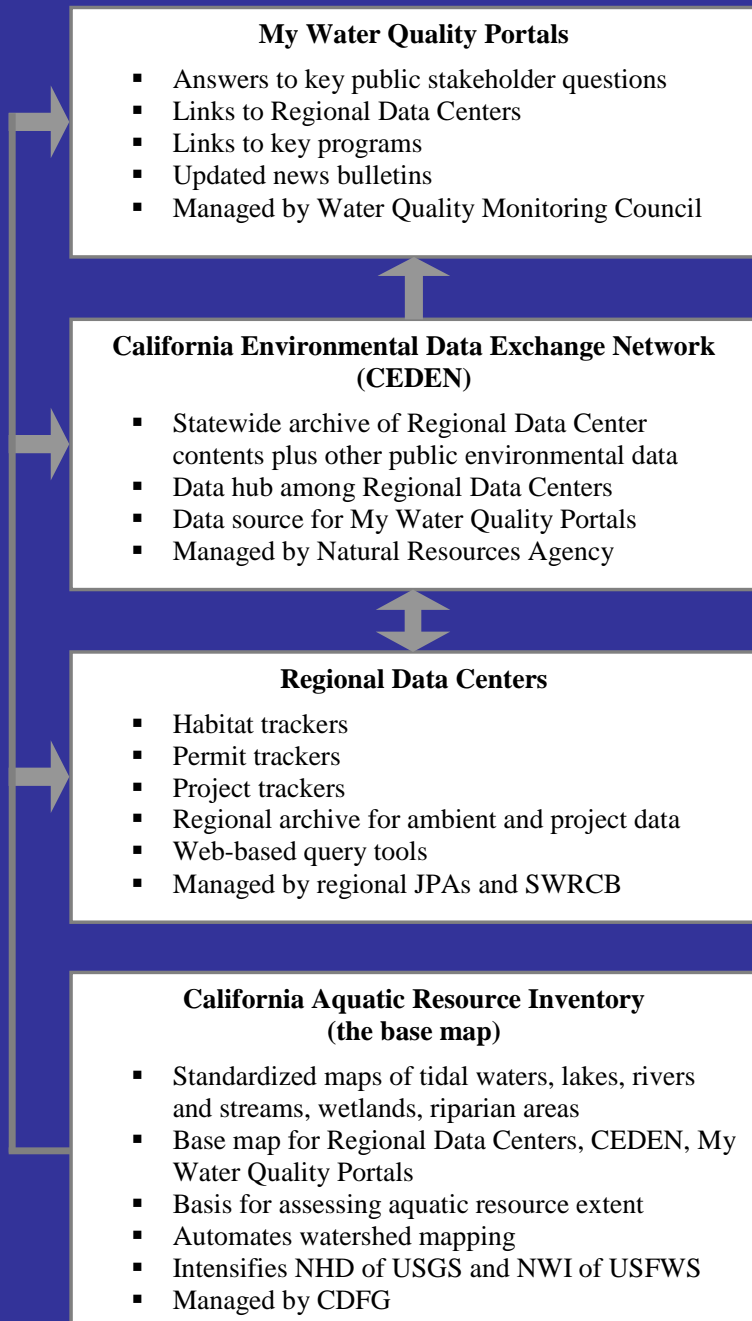
Portals
Streams
Wetlands
Estuaries
Lakes

Statewide reporting at the watershed scale

- WRAPP mitigation & regulation
- Policy and program assessment

Local and regional reports

- Local permits info
- Regional net change
- Special regional needs



- My Water Quality Portals provide easily understood authoritative answers to frequently asked questions about water quality raised by various stakeholder groups. The portals also provide links to related sources of information, programs, and projects.
- The Ca Environmental Exchange Network (CEDEN) compiles data from the Regional Data Centers and elsewhere to support statewide programs and reporting. CEDEN enables data and information sharing among Regional Data Centers and populates the My Water Quality Portals with information.
- Regional Data Centers compile publically funded data from grants, contracts, programs, and projects. The data can be harvested by CEDEN and accessed by the public. Data can be remotely uploaded, queried, and downloaded. They are used to assess ambient change as well as project and program performance.
- Ca Aquatic Resource Inventory (CARI) is the statewide aquatic resources base map. There are regional versions (e.g., BAARI in Bay Area, TARI in Tahoe, SCARI in South Coast).